Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective December 8, 2004 **CLAIMS AS FILED - PART I** SMALL ENTITY OTHER THAN SMALL ENTITY TYPE OR (Column 2) (Column 1) RATE RATE FEE FEE U.S. NATIONAL STAGE FEES OR BASIC FEE BASIC FEE **LARGE ENT. = \$ 300** SMALL ENT. = \$ 150 BASIC FEE All other situations = Satisfies PCT Article 33(1)-EXAM FEE EXAM. FEE EXAMINATION FEE \$ 100 / \$ 200 (4) = \$50/\$100 U.S. IS ISA = \$ 50 / \$ 100 All other situations = SEARCH FEÈ SEARCH FEE ALL other countries = SEARCH FEE \$ 250 / \$ 500 \$ 200 / \$ 400 X \$ 250 = / 50 = X \$ 125 = minus 100 = FEE FOR EXTRA SPEC. PGS. X \$ 50 =X \$ 25 =TOTAL CHARGEABLE CLAIMS minus 20 = X \$ 200 = X \$ 100 =OR minus 3 INDEPENDENT CLAIMS + \$ 180 = OR + \$ 360 = MULTIPLE DEPENDENT CLAIM PRESENT TOTAL OR TOTAL If the difference in column 1 is less than zero, enter "0" in column 2 OTHER THAN CLAIMS AS AMENDED - PART II SMALL ENTITY · OR SMALL ENTITY (Column 2) (Column 3) (Column 1) ADDI HIGHEST ADDI: CLAIMS PRESENT NUMBER TIONAL RATE REMAINING RATE TIONAL **PREVIOUSLY EXTRA** AFTER FEE FEE PAID FOR AMENDMENT AMENDMENT OR X \$ 50 =X \$ 25 =Minus Total X \$ 200 =X \$ 100 =OR Minus Independent + \$ 180 = OR + \$ 360 = FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM TOTAL ADDIT TOTAL ADDIT. OR FEE FEE (Column 3) (Column 2) (Column 1) HIGHEST ADDI-ADDI-CLAIMS PRESENT NUMBER TIONAL REMAINING RATE TIONAL RATE **PREVIOUSLY EXTRA** FEE AFTER FEE PAID FOR **AMENDMENT** X \$ 50 =X \$ 25 = Minus Total OR-X \$ 200 =X \$ 100 =Minus Independent + \$ 360 = FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM + \$ 180 = OR TOTAL ADDIT TOTAL ADDIT FFF If the entry in column 1 is less than the entry in column 2, write "0" in column 3. If the "Highest Number Previously Paid For" IN THIS SPACE is less than "20", enter "20". *** If the "Highest Number Previously Paid For" IN THIS SPACE is less than '3', enter "3". The "Highest Number Previously Paid For" (Total or independent) is the highest number found in the appropriate box in column 1.